

Objectives

- · Identify examples of impulsivity and common comorbidities
- Identify behavioral strategies to assist with managing impulsivity in children

What is Impulsivity?

- Acting without (or less) forethought about the appropriateness or consequences of the action
- Examples:
 - · Interrupting a discussion
 - Blurting out answers
 - · Difficulty waiting one's turn
 - · Difficulty managing one's emotions
 - · Engaging in risky behaviors
 - Rushing through work
 - Acting aggressively

The Larger Picture

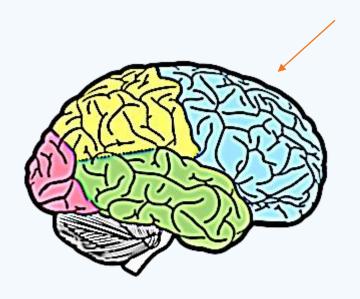
- · Behavioral disinhibition
- · Learned behavior
- Anxiety
- Exposure to trauma
- Prenatal alcohol and/or drug exposure
- Attention-Deficit/Hyperactivity Disorder (ADHD)

ADHD

- Six or more symptoms of inattention for children up to age
 16 years
- Six or more symptoms of hyperactivity-impulsivity for children up to age 16 years

Brain Functioning

• Frontal lobe



Stages of Impulsivity

- Urge
- Tension
- Act
- · Relief
- · Guilt

PARENT INTERVENTION

The Foundation

- Foster/build the relationship
 - Special time
- · Establish consistency, structure, and routine
- Slow down the pace
- Set expectations
- Praise the targeted behavior/positive opposite

The Foundation - You and Your Child

- Emotions vocabulary
- Warning situations

Praise Statements

- · "Great job keeping your hands to yourself."
- · "I love how you're using calm and kind hands."
- · "You're coloring so neatly. Nice work!"
- "Good work reading quietly."
- · "Great job listening and waiting your turn!"
- "I'm so proud of you for taking your time to complete your homework."

Understanding the Function of Behaviors

- · To escape or avoid
- To get attention
- · To have a need met
- · To obtain something that is reinforcing
- · To manage sensory sensitivity

The ABCs

Date/Time/ Duration	Setting	Antecedent	Behavior	Consequence (Child's Response)	Consequence (Others' Response)	Function of the Behavior

Giving Effective Commands

- · Present the command as a statement
- First-then
- State what to do rather than what not to do
- · Give one command at a time
- · Make sure you can follow through
- Minimize distractions
- Externalize time
- · Visual cues and aids to accompany verbal instruction

Using Reinforcement

- · Break down behavior/shorter timeframe
- Verbal praise
- Spontaneous rewards
- Reward system
- · Token economy

Rewards Menu

- Stickers/points/stamps
- · Special treat or snack
- Choosing the family meal
- Movie night
- · Special game
- Trip to the park
- Cooking/baking
- · Nails/hair

- · Extra video game time
- Later bedtime
- Money
- Dollar store toy
- Small Lego set
- Sleepover
- · Seeds for a garden
- · Outing with a friend

Ignoring Minor Misbehavior

- Avoid eye contact
- · Do not touch the child
- · Use a neutral facial expression
- · Do not talk or respond to the child
- Return your attention as soon as the misbehavior stops
- · Be consistent

Positive Discipline Strategies

- · Time out
- · Removal of a privilege
- Natural and logical consequences

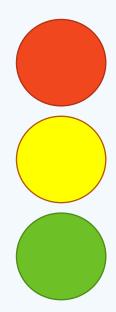
PROBLEM SOLVING

Problem Solving

POPS

- · What is the PROBLEM?
- · What are my OPTIONS?
- PICK an option.
- SOLUTION. Did I pick the right solution?

Stop, Relax, Think/Stop, Opt, Go



Internalizing Symptoms/Externalizing Behavior

- · Parent training in behavior management (e.g. ADHD, ODD)
- Behavior therapy (e.g. young children, anxiety, ASD, ADHD, social skills intervention)
- Cognitive behavior therapy (e.g. anxiety, depression)
- https://effectivechildtherapy.org